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IN THE CLAIMS

1. (Currently Amended) A method for controlling at least one first device having a limited user-interface by using at least one second device, wherein the first and second devices communicate via a wireless communication channel and support a common communications protocol, the method comprising the steps of:

transmitting the limited user-interface information from the at least one first device to the at least one second device;

providing an extended user-interface on the second device, the extended user-interface corresponding to comprising the transmitted limited user-interface information and extended functions;

accepting user commands input via the extended user-interface; transmitting user commands from the second to the first device; and executing the transmitted user commands on the first device.

- 2. (Original) The method recited in Claim 1, wherein the user-interface information is a standardized user-interface description.
- 3. (Previously Amended) The method recited in Claim 1, wherein the second device transmits a list of available services to the first device prior to said first device transmitting user-interface information to said second device.
- 4. (Previously Amended) The method recited in Claim 1, wherein the wireless communication channel is automatically established between the first device and the second device.
- 5. (Previously Amended) The method recited in Claim 1, wherein the second device comprises a display for displaying said extended user-interface.
- 6. (Previously Amended) The method recited in Claim 1, wherein the second device comprises a keyboard for accepting the user commands.
 - 7. (Previously Amended) The method recited in Claim 1, wherein a markup language

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is used for user-interface information.

- 8. (Original) The method recited in Claim 7, wherein Wireless Markup Language (WML) is used as the markup language.
- 9. (Previously Amended) The method recited in Claim 1, wherein the second device provides the extended user-interface by using browser software to display at least a portion of the user-interface information.
- 10. (Previously Amended) The method recited in Claim 1, wherein a wireless session protocol is used for transmitting the user commands to the first device.
- 11. (Previously Amended) The method recited in Claim 1, wherein a hypertext transport protocol (HTTP) is used for transmitting the user command information to the first device.
- 12. (Previously Amended) The method recited in Claim 1, further comprising the step of sending a confirmation signal from the first device to the second device following the step of executing the transmitted user commands.
- 13. (Previously Amended) The method recited in Claim 12, wherein the confirmation signal indicates whether the execution of the transmitted user commands at the first device was successful.
- 14. (Previously Amended) The method recited in Claim 1, wherein the wireless communications channel is initiated by the first device.
- 15. (Previously Amended) The method recited in Claim 1, wherein, prior to said step of transmitting the limited user-interface information, the second device transmits a request signal to the first device requesting the limited user-interface information.
- 16. (Currently Amended) A system for remotely controlling devices, said system comprising:
 - a first device comprising a limited user-interface, a first processor, a first transceiver, a BEST AVAILABLE COPY

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first memory, and a first user-interface manager;

a second device comprising, a second processor, a second transceiver, a second memory, and a second user-interface manager; and

a wireless communications channel for communication between the first device and the second device, wherein

the first user-interface manager transmitting the limited user-interface information to the second device via the first transceiver, the wireless communications channel and the second transceiver;

the second user-interface manager providing an extended user-interface in accordance with comprising the limited user-interface information and extended functions;

the second device accepting user commands via the second user-interface;
the second computer device transmits user commands to the first device via the
second transceiver, the wireless communications channel, and the first transceiver; and
the first device executes the user commands information received from the second
device.

- 17. (Previously Amendéd) The system recited in Claim 16, wherein the first transceiver and the second transceiver automatically establish the wireless communication channel between the first device and the second device.
- 18. (Previously Amended) The system recited in Claim 16, wherein the second device further comprises a display that displays the extended user-interface.
- 19. (Previously Amended) The system recited in Claim 16, wherein the second device further comprises a keyboard for accepting the user input.
- 20. (Previously Amended) The system recited in Claim 16, wherein the second device provides the extended user-interface by using browser software to display the limited user-interface information.
- 21. (Previously Amended) The system recited in Claim 16, whereby the second device further enables a user to initiate a request by the second device of the limited user-interface

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information from the first device.

- 22. (Previously Amended) The system recited in Claim 16, further comprising a third device-comprising a third processor, a third transceiver, and a third memory storing part for storing the limited user-interface information.
- 23. (Previously Amended) The system recited in Claim 22, wherein a first part of the limited user-interface information is transmitted by the first device to the second device and a second part of the limited user-interface information is transmitted by the third device to the second device.
- 24. (Previously Amended) The system recited in Claim 23, wherein the first part of the limited user-interface information is a pointer identifying a portion of the third memory storing part where the second part of the limited user-interface information is stored.
- 25. (Currently Amended) A computer program device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for instructing a device including a limited user-interface, a processor, a transceiver for interfacing through a wireless communications channel with a remote device, a memory, and a user-interface manager, to perform a method comprising the steps of:
- (a) transmitting the limited user-interface information through the wireless communications channel to the remote device;
- (b) receiving user input generated at the remote device via the wireless communications channel, said remote device providing an extended user interface, said extended user-interface comprising the received limited user-interface information and extended functions;
 - (c) executing the user input command; and
- (d) transmitting a confirmation signal to the remote device through the wireless communications channel.
- 26. (Currently Amended) A computer program device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for instructing a device including an extended user-interface manager, a processor, a memory, and a transceiver for interfacing through a wireless communications channel with a

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limited user-interface device, to perform a method comprising the steps of:

- (a) receiving limited user-interface information from the limited user-interface device through the wireless communications channel;
- (b)providing an extended user-interface under the control of the extended user-interface manager, said extended user-interface eorresponding to comprising the received limited user-interface information and extended functions;
 - (c) accepting user input commands via said extended user interface;
- (d) sending user input commands via the wireless communications channel to the limited user-interface device;
- (e) receiving a confirmation signal via the wireless communications channel from the limited user-interface device, said confirmation signal indicating that said input commands have been executed by the limited user-interface device; and
- (f) providing a notification to a user, said notification corresponding to the confirmation signal.